

Grade 4 Narrative	Adequately Meets Grade Level Learning Outcomes
CONTENT	<ul style="list-style-type: none"> • Writing focuses on and maintains a topic • Story problem is clearly stated • Includes ideas from other sources into fictional account • Supporting details <ul style="list-style-type: none"> ○ state characteristics (usually physical) ○ states setting ○ dialogue may be confusing to the reader • Actions/events are reasonably clear but they may not be detailed, or extended
ORGANIZATION	<ul style="list-style-type: none"> • Beginning of story includes <ul style="list-style-type: none"> ○ Context (background information) typically stated, ○ characters, ○ setting (time/place) ○ story problem • Middle includes actions/events and details, and follows logical sequence • Ending is often contrived, but is connected to actions/events
WORD CHOICE	<ul style="list-style-type: none"> • Word choice is appropriate for intended audience • Uses precise vocabulary related to story • Uses expressive language (interesting words including adjectives, adverbs, and/or similes)
SENTENCE FLUENCY	<ul style="list-style-type: none"> • Uses a variety of simple and compound sentences • Uses some transition words
VOICE (Author's Craft: Style, Tone, Engagement, Mood,) <i>Word choice, sentence structure, and content choice work together to create voice</i>	<ul style="list-style-type: none"> • Voice is evident (writing creates tone that reflects feelings/emotions consistent with the story/characters). May use <ul style="list-style-type: none"> ○ Restating or repetition of title or important phrase ○ Different sizes of print ○ Punctuation ○ Layout or positioning on page • Writing evokes a feeling or response in the reader
CONVENTIONS	<ul style="list-style-type: none"> • Uses capitalization correctly • Spells most words correctly; unfamiliar words are spelled phonetically • Uses end punctuation correctly • Uses <ul style="list-style-type: none"> ○ quotation marks, ○ commas, and ○ apostrophes • Errors do not interfere with communication