

Grade 3 Narrative	Adequately Meets Grade Level Learning Outcomes
CONTENT	<ul style="list-style-type: none"> • Writing focuses on a topic • Story problem is clearly stated • Uses connections to personal knowledge and experiences to develop a fictional account • Includes descriptive details <ul style="list-style-type: none"> ○ Descriptions may be stereotypical/ predictable ○ Dialogue, if present, may be confusing to the reader • Story events are predictable
ORGANIZATION	<ul style="list-style-type: none"> • Beginning of story establishes <ul style="list-style-type: none"> ○ context, ○ characters (main and minor), ○ setting (time/place) ○ story problem • Middle includes actions/events and details, and follows logical sequence (coherence may falter occasionally) • Ending may be predictable and/or contrived, but is connected to actions/events
WORD CHOICE	<ul style="list-style-type: none"> • Word choice is appropriate for intended audience • Uses precise vocabulary related to story • Uses some expressive language to create images (adjectives, adverbs, and/or similes)
SENTENCE FLUENCY	<ul style="list-style-type: none"> • Uses a variety of simple and some compound sentences • Uses some transition words
VOICE (Author's Craft: Style, Tone, Engagement, Mood,) <i>Word choice, sentence structure, and content choice work together to create voice</i>	<ul style="list-style-type: none"> • Voice is evident • Writing creates tone that reflects feelings/emotions consistent with the story/characters. May use <ul style="list-style-type: none"> ○ Restating or repetition of title or important phrase ○ Different sizes of print, or ○ Punctuation • Writing evokes a feeling or response in the reader
CONVENTIONS	<ul style="list-style-type: none"> • Uses capitalization correctly • Spells most high-frequency words correctly; unfamiliar words are spelled phonetically • Uses end punctuation correctly • Errors do not interfere with communication

In Grade 3 narrative... Content and characters may be modeled on familiar material (reworking of themes, characters, and ideas in video games, movies, favourite books, etc.).